

Ovingham Middle School Subject Overview Year 7



Subject: Art

Each column represents an approximate half term starting at 1 = September to October

	1	1.5	2	2.5	3	3.5
Topic	Character Design	Landscape/Setting	Storyboarding	Aboriginal Art – Symbolism	Colour Theory	Animation
Areas of curriculum covered	<p>Technique: Pupils look at effective methods of developing the visual ‘look’ of a character for their animation project</p> <p>Methods of ‘lighting’ a figure and objects... identifying the direction of light falling on ‘the object’ and learning techniques to simulate areas of shadow and highlight</p> <p>Methods of drawing multiple views of a figure.</p> <p>Art History: Looking at the work of illustrator ‘Oliver Jeffers’; a detailed breakdown of his style and storytelling.</p>	<p>Technique: How to create evocative and atmospheric areas of colour using either thick paint (such as acrylic) or water colour</p> <p>Using smaller brushes to add detail and sharpen edges</p> <p>Using masking techniques to allow greater freedom of painting</p> <p>Art History:</p> <ul style="list-style-type: none"> Looking at the artwork of local artist Susan Lincoln and the types of art that influenced her naive style. 	<p>Technique: Learning the conventions of storyboarding</p> <p>Initial sketching, and how to illustrate the direction of movement (enabling the viewer to ‘read’ the ‘shot’)</p> <p>Art History:</p> <ul style="list-style-type: none"> Examining the process of how animation has developed over the last 100 years. Looking at examples of storyboards from a variety of artists, identifying key conventions of the discipline and how they translate to screen. 	<p>Technique: Simplifying objects and landscapes into ‘flat’ shapes and symbols.</p> <p>Using pen and ink techniques such as hatching and stippling to create areas of tone with line.</p> <p>Art History:</p> <ul style="list-style-type: none"> Looking at the difference between 2D and 3D representation How symbols are used in aboriginal art to construct a narrative 	<p>Technique: How to use a colour wheel. How it can help us.</p> <p>Using a colour wheel to help determine contrasting and complimentary colours.</p> <p>Breaking down an image into two strongly contrasting areas and seeing how colour choice effects it.</p> <p>Art History:</p> <ul style="list-style-type: none"> Looking at colours wheels over the last two hundred years. Examining artists who have used colour theory in the development of their work. 	<p>Technique: Time given for pupils to complete their animated films ready for presentation evening at the local cinema.</p> <p><i>For specific techniques, please see the Year 7 ICT curriculum summary.</i></p>
Links To RRSA	Throughout the year, pupils are encouraged to discuss the importance of freedom of expression and beliefs through their art. Discussions are stimulated by discussing the work of artists studied.					

Please be aware that each class is unique and although the above planning will be followed as close as possible, at times, and with individual classes, we may deliver deeper, extended learning into a topic, move faster to another topic or go slower to make sure we have clarified learning.

If you are in any doubt or have any specific questions about this subject please contact the subject coordinator : Mr Cole